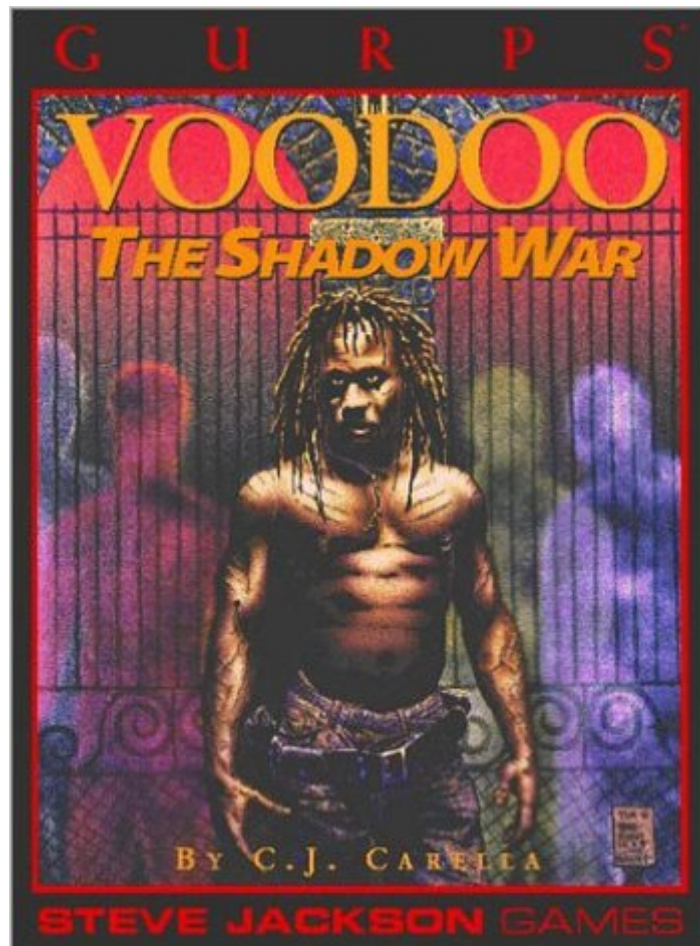


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# GURPS Voodoo: The Shadow War



## Synopsis

GURPS Voodoo: The Shadow War takes the myths of the mystical religions known as Voudoun and Santeria and gives them a twist, placing the believers and practitioners of Voodoo in the middle of a cosmic struggle. A new magic system is presented, designed to replicate the way Voodoo priests and the shamans of many ancient cultures think it works. ~ The Shadow War is a conflict fought on many fronts. Voodoo Initiates contend with the Lodges, European magicians who have kept their occult power hidden and consider themselves the secret masters of the Western world. Beneath that struggle, some Initiates have begun to realize, lies a battle between Humankind and beings that have no use for power or wealth - only destruction. ~ Unlike many "dark" RPGs, Voodoo is not about enduring horror, but fighting it. Human Spirit Warriors, monstrous In-Betweeners, renegades and even ghosts can join forces and stop the manipulators and deceivers. The world of the Shadow War needs heroes, however frail or flawed they may be. Your characters may just be those heroes.

## Book Information

Paperback: 128 pages

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Product Dimensions: 0.5 x 8.2 x 11.2 inches

Shipping Weight: 12.8 ounces

Average Customer Review: 4.0 out of 5 stars [See all reviews](#) (2 customer reviews)

Best Sellers Rank: #1,562,932 in Books (See Top 100 in Books) #85 in [Books > Science Fiction & Fantasy > Gaming > GURPS](#) #18910 in [Books > Humor & Entertainment > Puzzles & Games](#)

## Customer Reviews

If you want to include a little magic with your modern-day adventures, I -highly- recommend this book. There is some great background material here on Voodoo, as well as some fantastic material on the "Shadow War" between things of the fantastic and things of the "real" world. You'll be wondering whether this could really be true by the time you finish this book. I'd like to see a well-run GURPS: Voodoo campaign just to see how close it would be to "X-Files".

This is probably my most used GURPS supplement. It has a great, creepy atmosphere. Great job of mixing the horror of the real world with supernatural horror.

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GURPS Voodoo: The Shadow War GURPS Old West \*OP (GURPS: Generic Universal Role Playing System) GURPS Fantasy Bestiary reprint (GURPS: Generic Universal Role Playing System) Shadow Puppets & Shadow Play Eye Shadow Techniques: Amazing and good looking eye shadow techniques for every kind of eye shapes. Ender's Shadow (The Shadow Series) Shadow of the Hegemon (The Shadow Series) Shadow Puppets (The Shadow Series) Shadow of the Giant (The Shadow Series) The Shadow of Death - Book 2 (The Shadow of Death Serial (Amish Faith Through Fire)) GURPS Space, 3rd Edition GURPS Magic 4E Softcover GURPS Fantasy HC GURPS Cabal GURPS Religion GURPS Low-Tech (Steve Jackson Games) GURPS Cops GURPS Supers (4ed) \*OP GURPS Traveller Starships Sons of Privilege: The Charleston Light Dragoons in the Civil War (Civil War Sesquicentennial Edition) (Civil War Sesquicentennial Edition (University of South Carolina Press))

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